

A Tour of Basho's Source at GitHub



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basho

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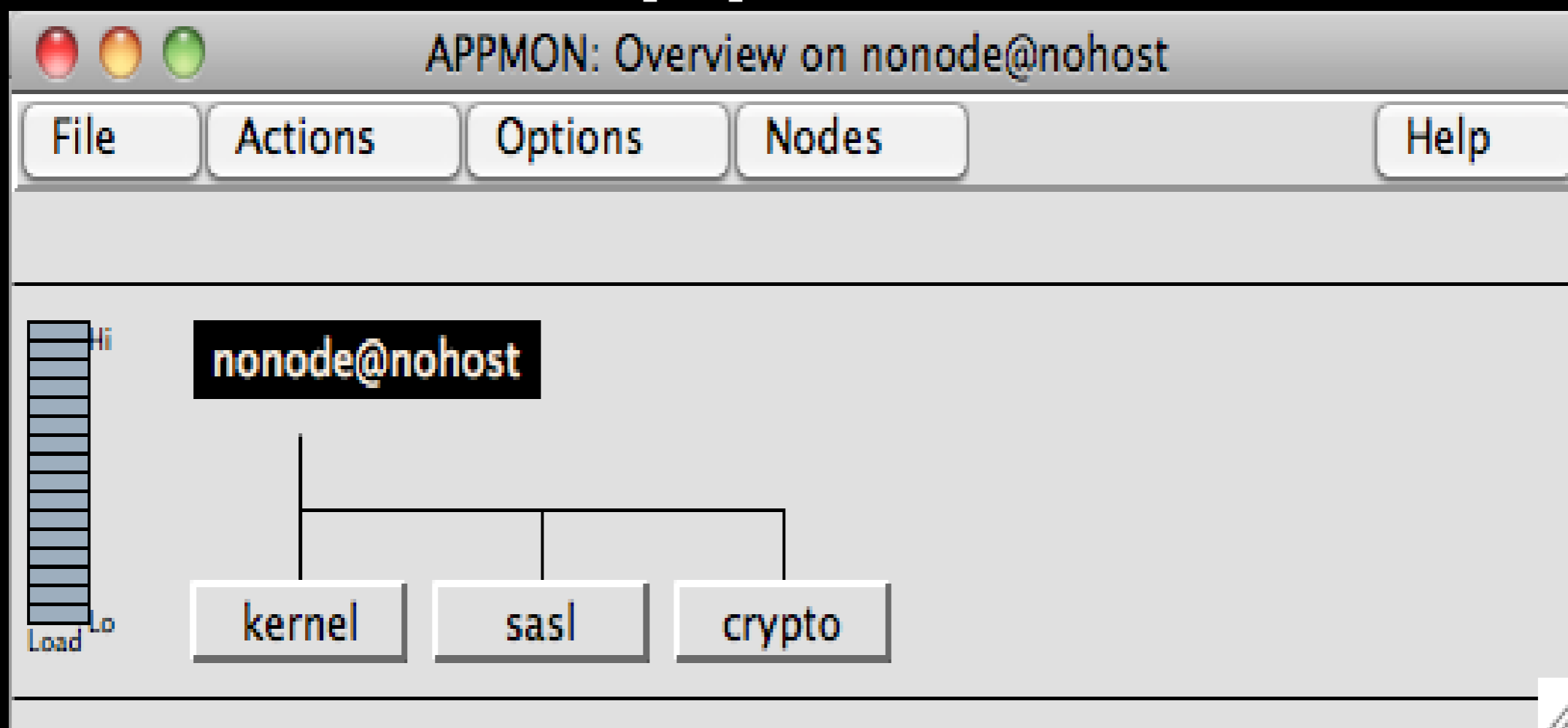
TL;DR

- See slides 3-57.

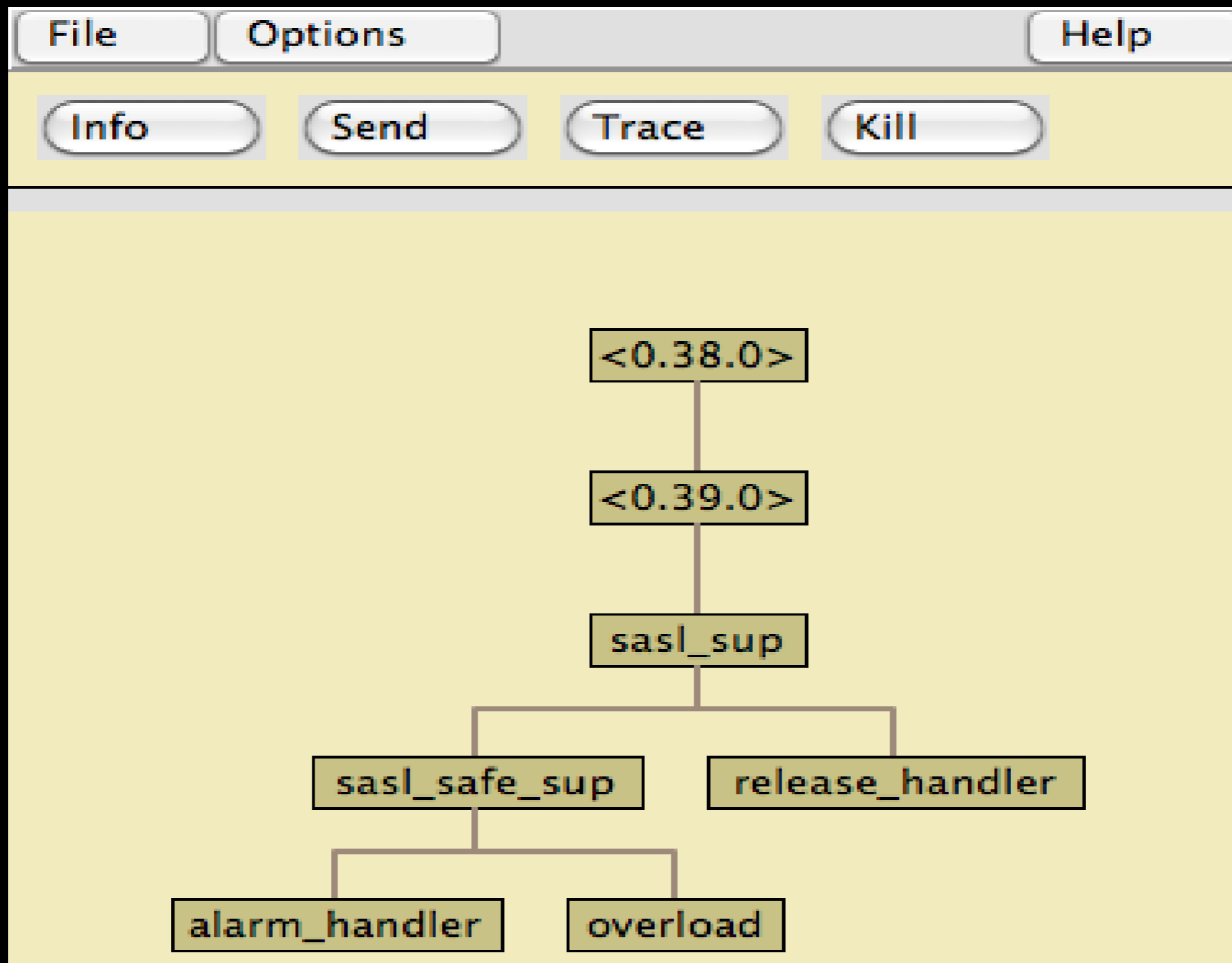
Goals

- You know what an OTP application is.
- You know what OTP apps Basho has @ GitHub.
- You know how Basho's apps might help your app.
- You don't mob me demanding beer...

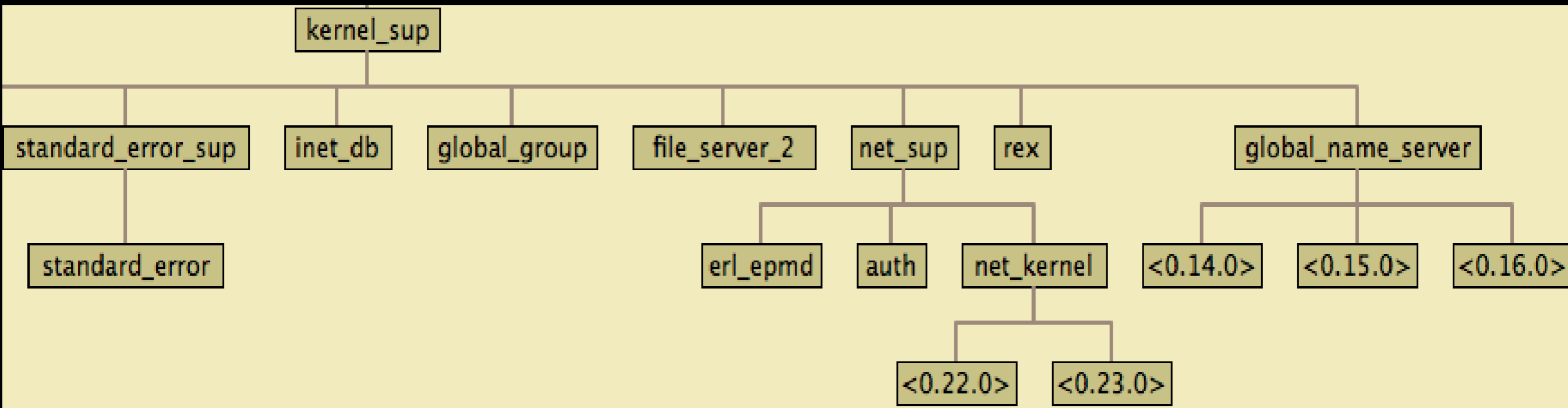
The 'appmon' GUI



A View of 'sasl' ...



... and 'kernel'



OTP Application Properties

- Version number
- BEAM files
- Scripts: application dependencies, upgrade and downgrade scripts, ...
- Processes
 - Supervisors
 - Workers

Starting & Stopping

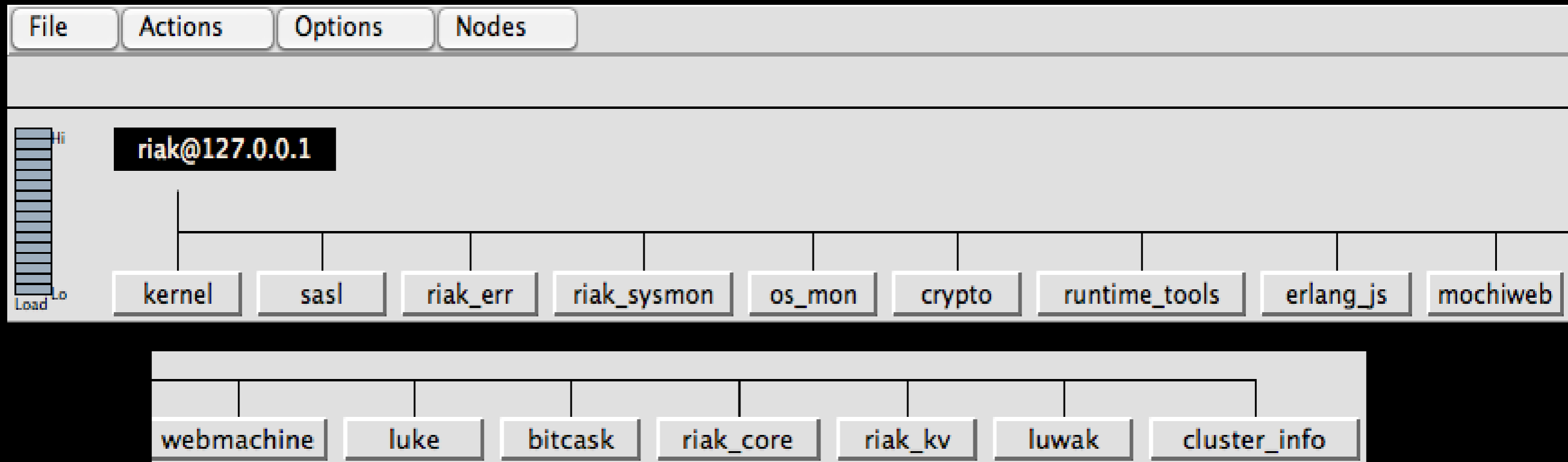
- `application:start(AppName)`.
- `application:stop(AppName)`.
- `application:which_applications()`.

```
[{basho_stats, "Basic Erlang statistics library", "1.0.1"},  
{bitcask, [], "1.1.5"},  
{cluster_info, "Cluster info/postmortem app", "1.1.0"},  
{crypto, "CRYPTO version 1", "1.6.4"},  
{erlang_js, "Interface between BEAM and JS", "0.5.0"},  
{kernel, "ERTS CXC 138 10", "2.13.5"},  
....
```


What Does This Have to Do With GitHub?

- Yeah, I'm getting there....

Riak as Seen by 'appmon'



Why so many apps?

- Riak has many parts, different from C packaging.

```
[fritch@bb2-2 /]$ ldd /usr/local/firefox/firefox-bin
libpthread.so.0 => /lib/tls/libpthread.so.0 (0x0040f000)
libjemalloc.so => not found
libxul.so => not found
libmozjs.so => not found
libxpcom.so => not found
libplds4.so => /usr/lib/libplds4.so (0x00451000)
libplc4.so => /usr/lib/libplc4.so (0x00456000)
libnspr4.so => /usr/lib/libnspr4.so (0x0060c000)
libdl.so.2 => /lib/libdl.so.2 (0x00409000)
libgtk-x11-2.0.so.0 => /usr/lib/libgtk-x11-2.0.so.0 (0x4d894000)
libatk-1.0.so.0 => /usr/lib/libatk-1.0.so.0 (0x00c83000)
libgdk-x11-2.0.so.0 => /usr/lib/libgdk-x11-2.0.so.0 (0x4d7c6000)
libgdk_pixbuf-2.0.so.0 => /usr/lib/libgdk_pixbuf-2.0.so.0 (0x00cfa000)
libpangocairo-1.0.so.0 => /usr/lib/libpangocairo-1.0.so.0 (0x00274000)
libpango-1.0.so.0 => /usr/lib/libpango-1.0.so.0 (0x00d78000)
libcairo.so.2 => /usr/lib/libcairo.so.2 (0x002cd000)
libgmodule-2.0.so.0 => /usr/lib/libgmodule-2.0.so.0 (0x00111000)
libgobject-2.0.so.0 => /usr/lib/libgobject-2.0.so.0 (0x00969000)
libglib-2.0.so.0 => /usr/lib/libglib-2.0.so.0 (0x0080f000)
libX11.so.6 => /usr/X11R6/lib/libX11.so.6 (0x0045e000)
libm.so.6 => /lib/tls/libm.so.6 (0x003e4000)
libstdc++.so.6 => /usr/lib/libstdc++.so.6 (0x0053f000)
libgcc_s.so.1 => /lib/libgcc_s.so.1 (0x00445000)
```

Some of Riak's major OTP apps

P.Buf.	HTTP	← mochiweb, webmachine, crypto
riak_client		← riak_kv, luwak
Dynamo-style FSM replication		← riak_kv, riak_core
riak_core		← riak_core
Vnode master		← riak_core
Key-value node		← riak_kv, erlang_js, luke
Storage engine		← bitcask, crypto, kernel, stdlib, ...

Flexible App Packaging: KV, Search, Luwak, custom

K-V Application		Search App.		Big File App.		Your App.	
P.Buf.	HTTP	P.Buf.	HTTP	P.Buf.	HTTP	PB/HTTP	
riak_client		search_client		Luwak app		Your code	
Dynamo-style FSM replication				riak_client		riak_client	
						←	
riak_core						←	
Vnode master						←	
Key-value node						Your code	
Storage engine				Merge Index engine		Your code	

Reality Check

- You probably know a bit more about:
 - What OTP applications are.
 - Why OTP applications are useful
- Questions?

GitHub

Secure source code hosting and collaborative development - GitHub

1P + <https://github.com/> Google

github
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651,538 people hosting over 1,857,302 git repositories

jQuery, reddit, Sparkle, curl, Ruby on Rails, node.js, ClickToFlash, Erlang/OTP, CakePHP, Redis, and [many more](#)

[twitter](#) [facebook](#) [rackspace HOSTING](#) [digg](#) [YAHOO!](#) [shopify](#) [EMI](#) [six apart](#)

git /'git/
Git is an extremely fast, efficient, distributed version control system ideal for the collaborative development of software.

git·hub /'git,hʌb/
GitHub is the best way to collaborate with others. Fork, send pull requests and manage all your **public** and **private** git repositories.


Basho @ GitHub

basho's Profile - GitHub

1P + <https://github.com/basho> Go

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 **basho** (Basho Technologies)


Name	Basho Technologies	33	20
Website/Blog	http://basho.com	public repos	Members
Location	Cambridge, MA		
Member Since	Jan 04, 2010		

Public Repositories (33)

Filter repositories...

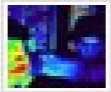
 [riak_wiki](#) JavaScript  34  19

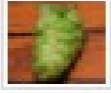
Riak Wiki
Last updated about an hour ago





■ all commits ■ commits by owner 52 week participation

Organization Members (20)

 [argv0](#) (Andy Gross)
17 Public Repositories, 16 followers

 [beerriot](#) (Bryan Fink)
8 Public Repositories, 5 followers

 [dizzyd](#) (Dave Smith)
15 Public Repositories, 34 followers

 [dreverri](#)
35 Public Repositories, 9 followers

Basho's Public Repos

- Riak major apps & client protocols
- Riak client apps, demos, & documentation
- **HTTP servers**
- **Local data stores**
- **Benchmarking**
- **Utilities**
- **Testing libraries**

Riak Major Apps

- riak: top-level packaging for Riak (see also: rebar)
- riak_core: Riak's distributed systems logic
- riak_kv: Riak's key-value & MapReduce logic
- riak_search: full-text search engine for Riak
- luwak: Large-object storage interface for Riak
- erlang_js: linked-in driver to Mozilla's Spidermonkey
- luke: Dataflow/MapRed. coordination framework

Riak Client Protocols

- riak-erlang-client
- riak-erlang-http-client
- riak-java-client
- riak-javascript-client
- riak-php-client
- riak-python-client
- riak_function_contrib

Riak Apps, Demos, Docs

- riaktant: node.js app: stores syslog messages in Riak Search
- wriaki: wiki-like app fully embedded into Riak
- riak_wiki: content for <http://wiki.basho.com/>
- bashobot: bot for the #riak IRC channel

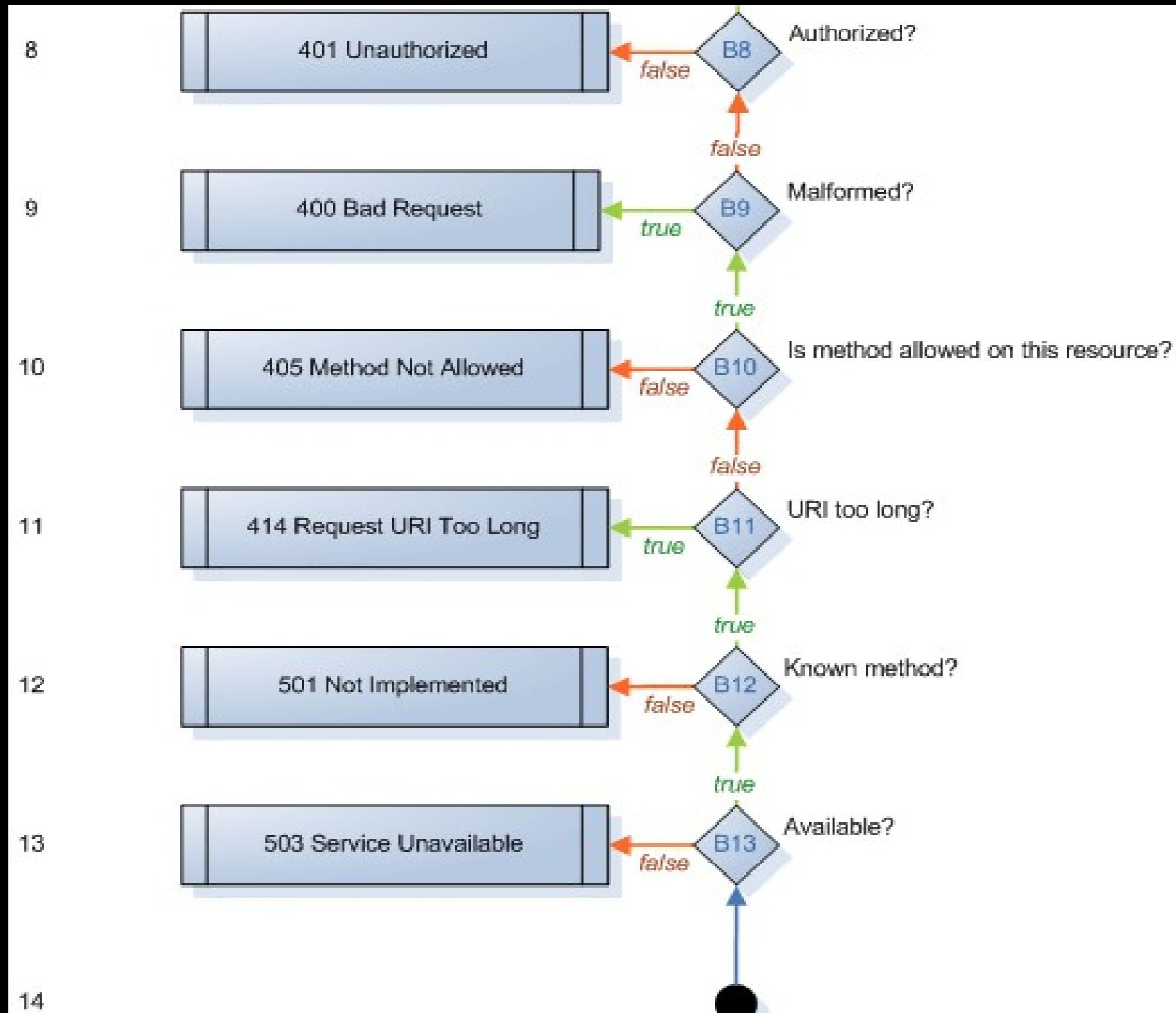
HTTP Servers

- MochiWeb: forked from Mochi's excellent HTTP server
- WebMachine: a REST-based system for building Web apps

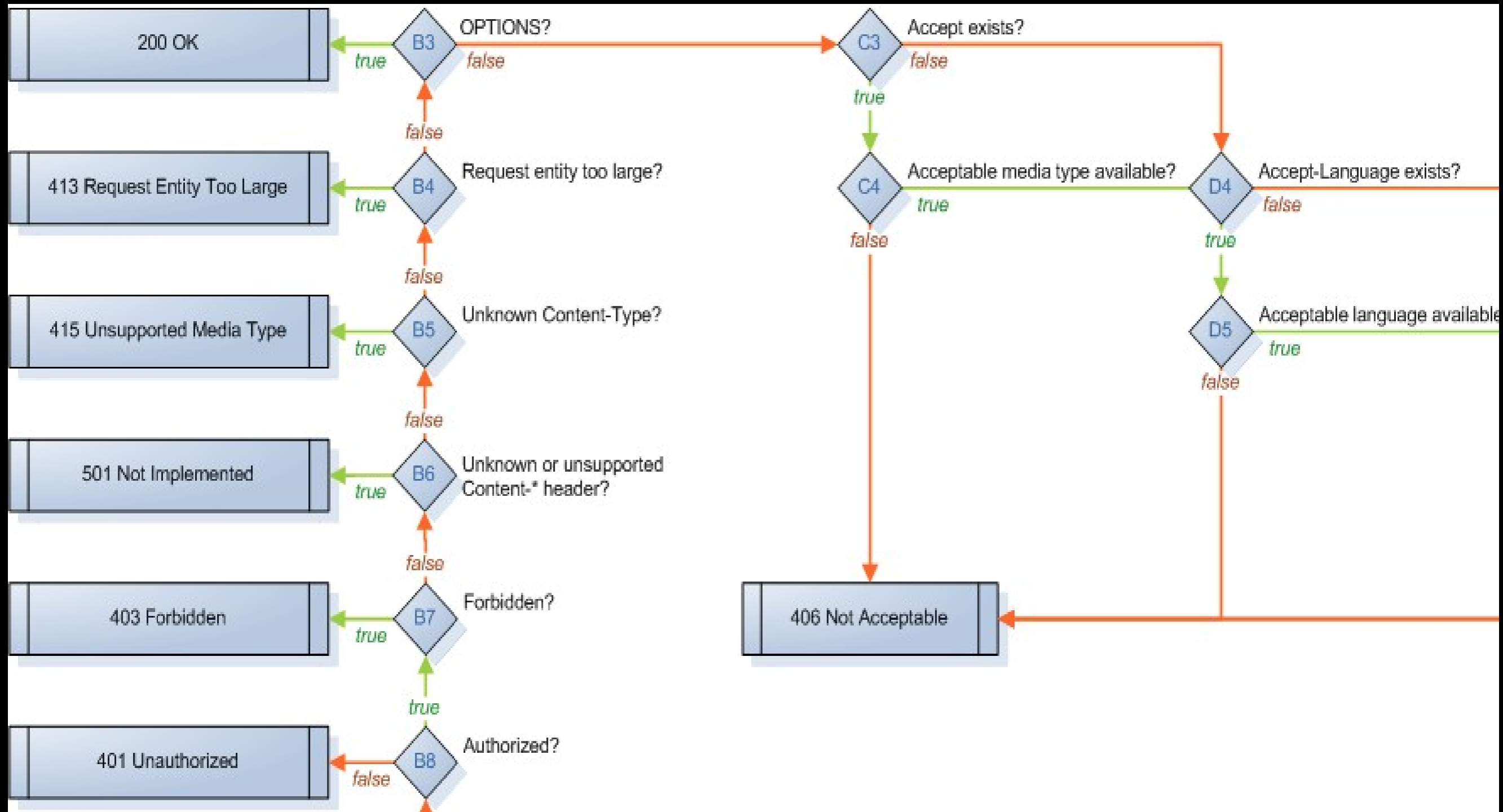
WebMachine

- Maps an HTTP server's logic onto a flowchart
- Complete control over every stage of HTTP request processing.
- More docs: <http://webmachine.basho.com/>

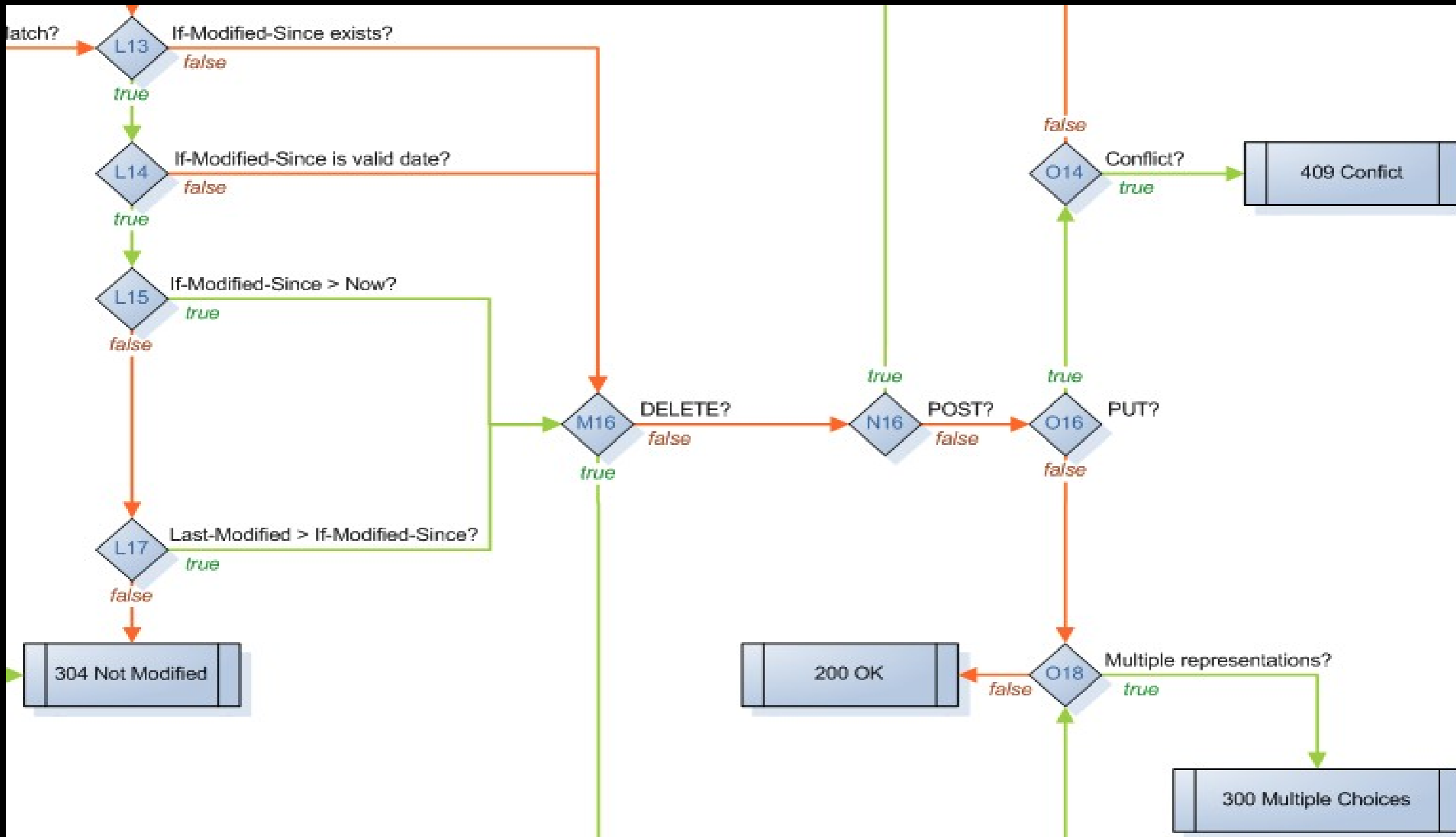
WebMachine



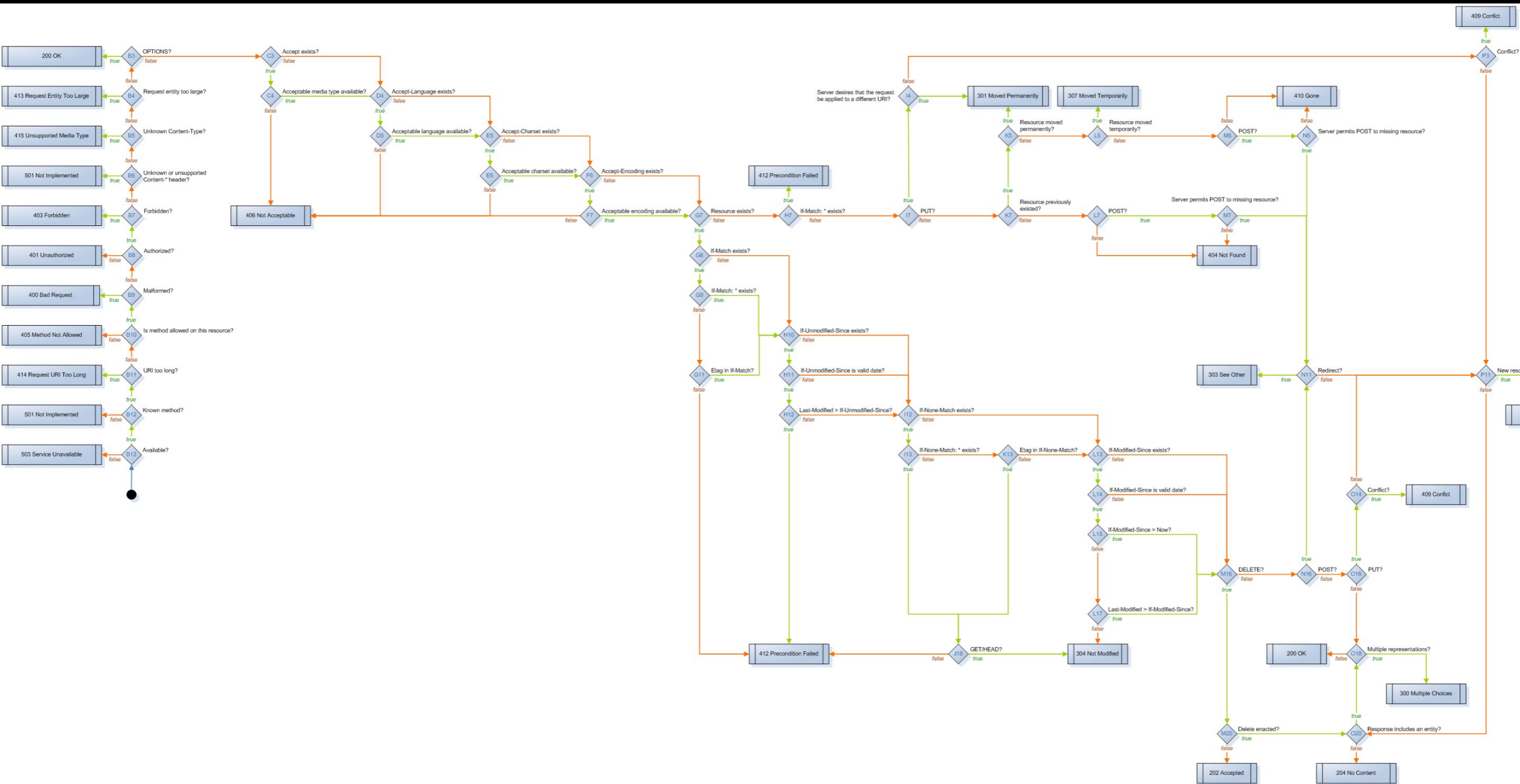
WebMachine



WebMachine



WebMachine



Local Data Stores

- bitcask
- innostore

bitcask

- A log-structured hash table for fast (and predictable latency) key/value data
- All keys are stored in RAM
- All values are stored on disk
 - All writes: append-only, sequential I/O
 - All reads: at most one `open()`, `lseek()`, `read()`
- Garbage collection via log file merge (sequential disk I/O)

innostore

- A driver for Embedded InnoDB
 - A transactional engine for MySQL
 - InnoDB's API not covered 100%
 - API is intentionally slim
- <http://www.innodb.com/>

Benchmarking

- ... is hard to do well.
- ... these apps can help:
 - basho_bench: an extendable benchmarking tool
 - casbench: utility library for basho_bench, interfacing to Cassandra via Thrift

basho_bench

- Throughput:
 - number of operations per unit of time
 - aggregated across all operation types
- Latency:
 - time to complete single operations
 - captured in quantiles per-operation and 95%, 99%, and 99.9%
- Graphs created by R (external package)

basho_bench

- Drivers: bitcask, cassandra, DETS, Hibari, HTTP (use/abuse as you wish), Innostore, null, Riak (HTTP), Riak (Protocol Buffers)
 - Very easy for an Erlang novice to write a new driver.
- Configurable key distribution: sequential_int, partitioned_sequential_int, uniform_int, pareto_int, truncated_pareto_int, user-defined
- Control run time, # of concurrent worker procs, worker proc operation rate

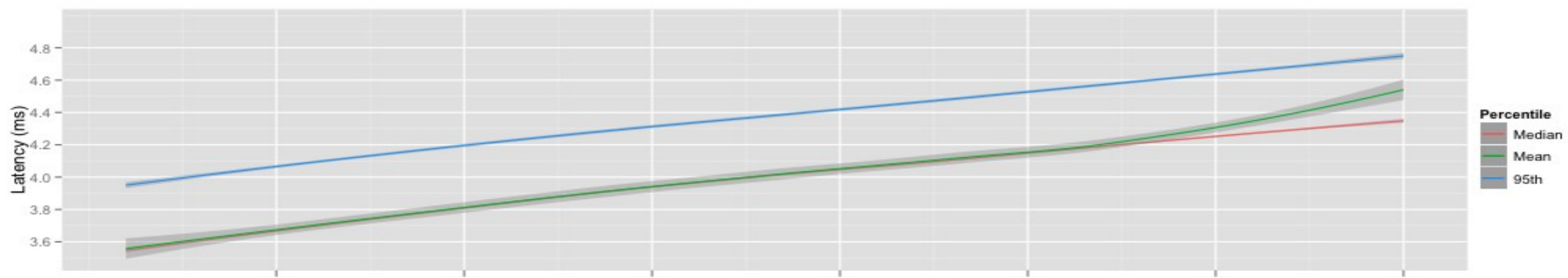
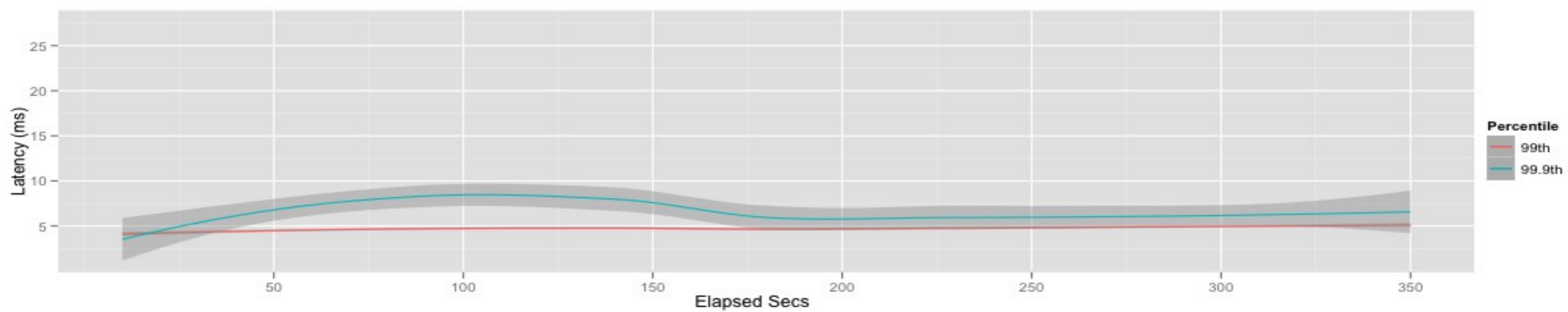
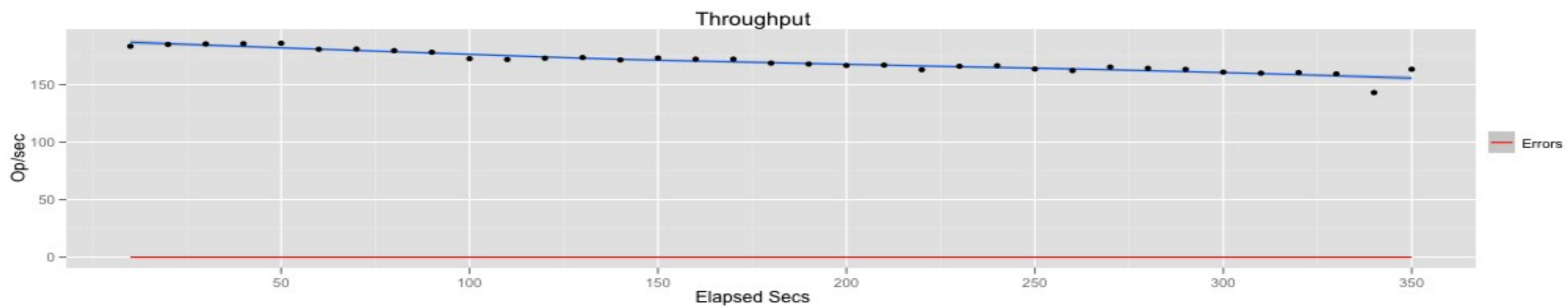
basho_bench

```
run(get, KeyGen, _ValueGen, State) ->
  {NextUrl, S2} = next_url(State),
  case do_get(url(NextUrl, KeyGen, State#state.path_params)) of
    {ok, _Url, _Headers} ->
      {ok, S2};
    {error, Reason} ->
      {error, Reason, S2}
  end.

next_url(S = #state{base_urls = Base, base_urls_index = BaseIndex)
  when BaseIndex > tuple_size(Base)
  {element(1, Base), S#state{base_urls_index = 1}};
next_url(S = #state{base_urls = Base, base_urls_index = BaseIndex) ->
  {element(BaseIndex, Base), S#state{base_urls_index = BaseIndex+1}}.

%% do_get() uses the 'ibrowse' HTTP client.
%% do_get() also takes care of HTTP persistent connections and
%% mapping of status 200/300      ok, 404      not_found, 5xx      error
```

basho bench



Utilities

- basho_stats
- cluster_info
- ebloom
- erlang_protobuffs
- rebar
- riak_err
- riak_sysmon
- skerl

basho_stats

- Basic Erlang statistics library
- Used by Riak for latency statistics
 - Min, max, mean, variance, standard deviation, median, quartiles, histogram
- NOTE: the EUnit tests with QuickCheck will occasionally fail @
`basho_stats_histogram:qc_quantile_test()`
- It's OK for that test to fail occasionally, QuickCheck is evil (in a good way)

cluster_info

- How many times have you needed more info about an Erlang system in the field?
- Memory usage, # of processes, RAM used, ETS table sizes, # of ports in use, ...
- You need it for all nodes in the cluster.
- You need it simple. Single-command simple.

cluster_info

- `cluster_info:dump_all_connected("/tmp/out.txt")`.
- All nodes' output → one file
- All the info bits mentioned earlier
 - ... and very easy to extend.

cluster_info

```
% egrep '^==*' /tmp/out.txt
== Node: 'riak@127.0.0.1'
= Generator name: Current time and date
= Generator name: VM statistics
= Generator name: erlang:memory() summary
= Generator name: Top 50 process memory hogs
= Generator name: Registered process names
= Generator name: Registered process name via regs()
= Generator name: Non-zero mailbox sizes
= Generator name: Ports
= Generator name: Applications
= Generator name: Timer status
= Generator name: ETS summary
= Generator name: Nodes summary
= Generator name: net_kernel summary
= Generator name: inet_db summary
= Generator name: Alarm summary
= Generator name: Global summary
= Generator name: erlang:system_info() summary
= Generator name: Loaded modules
[... output truncated ...]
```

ebloom

- NIF driver for a Bloom filter
 - http://en.wikipedia.org/wiki/Bloom_filter

```
1> PredictedElementCount=5.
2> FalsePositiveProbability=0.01.
3> RandomSeed=123.
4> {ok, Ref} = ebloom:new(PredictedElementCount,
                          FalsePositiveProbability, RandomSeed).
5> ebloom:insert(Ref, <<"abcdef">>).
ok
6> true = ebloom:contains(Ref, <<"abcdef">>).
true
7> false = ebloom:contains(Ref, <<"zzzzzz">>).
false
```


erlang_protobuffs

- An implementation of Google's Protocol Buffers for Erlang
- Based on Nick Gerakines code
 - https://github.com/ngerakines/erlang_protobuffs
- For when you can't use Joe Armstrong's / Gemini Mobile's UBF protocol for Erlang/JavaScript/Java/Python/.... :-)
- <https://github.com/norton/ubf>

rebar

- A “make” replacement that's aware of OTP design principles.
- Aware of dependencies on 3rd-party source repositories.
- 80% of what you need → dead simple
 - The next 15% isn't too hard.
- Won't download the entire Internet before compiling our project.

riak_err

- Goal: make the SASL `error_logger` really difficult to crash an Erlang VM.
- Default SASL error handler is a memory pig.
- If `error_logger` crashes the entire Erlang VM:
 - Your customers are unhappy
 - You lost the error message that triggered the crash.
- Unhappiness increases geometrically...
 - ... if not exponentially ...

riak_err

```
9> StrLen = 128*1024.                %% 128KB
131072
10> Big = lists:duplicate(StrLen, 131).
[131,131,131,131,...]
11> Formatted = io_lib:format("Big string: ~p\n", [Big]).
[...]
12> erts_debug:flat_size(Formatted).  %% 1.53MByte
1605628
13> 1605628 / StrLen.
12.249969482421875
```

- One byte → four characters: 1, 3, 1, \,
- One ASCII char → one cons cell → 2 words → 8/16 bytes (32bit vs. 64bit platform)

riak_err

- Easy to use: drop-in replacement for default SASL error logger event handler
- Configurable max string length
 - If string > limit, then truncate
- Not perfect, but much less likely to hog memory

riak_sysmon

- How many times have you wondered?
 - Is garbage collection causing latency problems?
 - Are some processes hogging too much memory?
 - Are some sockets blocked by fast producers/slow consumers?

riak_sysmon

- The VM can help answer those questions:
 - Process GC exceeds N milliseconds
 - Process heap size exceeds N bytes
 - Ports are busy
 - Network distribution ports are busy
- But very few Erlang apps subscribe to these events.
- VM allows only a single process to subscribe

riak_sysmon

- Easy to use: a self-contained OTP application
- Add your own event handler (`gen_event` style)
- Multiple OTP apps can manage their own event handlers
- ... and share an “unsharable” system resource

skerl

- NIF interface for Skein hash function
- Supports 256, 512, and 1024 bit hash values

Testing Libraries

- `mapred_verify`: exercise Riak's MapReduce
- QuickCheck & PropEr tests
- `basho_expect` (coming soon!)
- Protocol simulator (coming soon!)

QuickCheck & PropEr tests

- Scattered throughout the code
 - bitcask, erlang_protobuffs, riak_core, riak_kv, riak_search
- If you aren't using property-based testing, you should think again.
- Hard-core evil QA genius in a box

Protocol Buffers Test

```
prop_encode_decode1() ->
  ?FORALL( {FieldNum,Data,Type}, protobuff_data(),
    begin
      {{N, RData}, <<>>} = protobuffs:decode(
        protobuffs:encode(FieldNum, Data,
          Type), Type),
      FieldNum ::= N andalso
        (compare(Data, RData) orelse
          foreign_type(Type, Data, Rdata))% true|false <=> 1|0
    end).
```

Protocol Buffers Test

```
protobuff_data() ->
  oneof([
    {field_num(), int(32), int32},
    {field_num(), uint(32), uint32},
    {field_num(), int(64), int64},
    {field_num(), uint(64), uint64},
    {field_num(), bool(), bool},
    {field_num(), sint(32), sint32},
    {field_num(), sint(64), sint64},
    {field_num(), real(), float},
    {field_num(), real(), double},
    {field_num(), list(char()), string},
    {field_num(), binary(), bytes}
  ]).
```

basho_expect

- Python-based tool (uses Pexpect & SSH)
 - Erlang driver for Pexpect is partially written
- Used for testing all Riak packages before release
 - Single node regression tests, client protocol tests
 - Multi-node cluster tests
 - Cluster agnostic: Xen, VMware, EC2, real machines, ...
- Testing Solaris, OpenSolaris, RedHat EL, Ubuntu, and Fedora Core nodes in the same cluster
- Will release in 2011 (hopefully well before December)

Messaging Simulator

- Goal: test message-based protocols...
 - when process scheduling may be *very unfair*.
 - when network partitions happen arbitrarily
- Same semantics & behavior as Erlang
 - Some message ordering rules, otherwise “send and pray”
- QuickCheck friendly
- Releasing soon, contact me directly you're interested in early access.

Plug

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Email info@basho.com or go to <http://www.basho.com/contact.html> to talk with us.

www.basho.com



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Questions